
Age Of Conan: Unchained Free Download [Password]



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About This Game

Age of Conan: Unchained is an award-winning and critically acclaimed massively multiplayer online game set in the sexy, savage and brutal world of Conan the Barbarian.

Tread in the footsteps of the greatest fantasy hero of all time, and explore the vast reaches of Hyboria. Choose between twelve different classes, from Barbarian to Demonologist, and fight your way to riches and glory as you battle creatures straight out of hell or even engage in colossal guild vs. guild warfare!



Robert E. Howard's brutal, savage world of Hyboria comes to life in a way you've never seen before! Experience a massive and diverse online multiplayer world where your best friends are the steel at your hip and the wits about you.



Choose from Twelve distinct classes and weave the tale of your character's life as you begin on a Stygian slave ship off the coast of the Barachan Isles. Without any memory of your identity, it's up to you to be the master of your own destiny.



Age of Conan: Unchained's combat system features active roles in combat. You control every chop, thrust, and swing of your weapon. Unleash devastating combos and show no mercy!



Recruit allies and rule your very own guild, work together to acquire renown, and construct vast guild cities as a monument to your glory. Then, engage in epic guild-vs-guild siege warfare in the Border Kingdoms and claim battlekeeps in the name of your people!



Age of Conan: Unchained is completely free-to-play! Simply create an account, grab some friends, and join the fray!

Title: Age of Conan: Unchained
Genre: Action, Adventure, Free to Play, Massively Multiplayer, RPG
Developer:
Funcom
Publisher:
Funcom
Release Date: 22 Feb, 2013

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English,German,French







I played this game long time ago, when the game just came out. It was a very positive experience, whole a lot more than the new Conan MMO. Now the game is quite old and graphically outdated, but the entire experience of exploration, quest making and cooperative play is still strong and satisfying.. Very "microtransactional" but still a fun mSorp (massively Solo online role playing game.... thanks f'ing WoW) without having to buy shiz. Groups and guilds exist, but not really necessary for 100's of hours of entescapement (have played outside Steam). They are down to one PvE and one PvP server.... might die soon.

The mature, visceral and brutal nature of combat and the game world remains a standout. If you've read the R. Howard works, you'll see frequent hints of the original Conan vision and that is VERY satisfying. When the Howard-Lovecraft syncopy comes through, its mesmerizing *if you're into that kind of thing).

Get a taste b4 it is gone for good.. So... as soon as Conan Exiles came, I had to go back into AoC to see what happened... I played this game for 7 years,with about 2 years of pausing in between. The reviews here? The people crying about the Itemshop,about it being "pay-to-win"? Complete \u2665\u2665\u2665\u2665\u2665\u2665t. And as a true AoC veteran,let me tell you why.

Itemshop? Completely optional. You can get the gear they offer you in not even a month of playing PvP if you do the daily PvP quests,Minigames and the PvP week-events which will give you INSANE amount of PvP xp. So the people saying this game is Pay-to-win are just bad,they need to step up their game and that's it,you have people qqing like this in every game. If you're a really good player,it just doesn't matter if you have the first PvP set (which is earned PRETTY easily) or the last (t3) PvP set,you will kill anyway. That's what the new players nowadays just don't get,they buy this game, have NO CLUE about it whatsoever and the first thing they do is either cry at the itemshop or buy the PvP set from the Shop and get completely destroyed by everybody nonetheless...

There are only 2 REALLY important factors about PvP in this game:

AA Feats (Alternate Advancement system,kind of hard to explain,but long story short: You get AA points if you play and you spend it on your character's AA feat so he gets better at resisting for example crowd controls, or you get special abilities. However, if you take your time and show patience by skilling the right things,you wont have to worry ONE BIT about AA's because with the PvP AND PvE quests that exist you get them EASILY nowadays.)

Movement. You need to aim in this game,not point and click. This is what makes Age of Conan so awesome, if your movement is good,you can kill anything worse than you. New players don't get that even though that's the most important thing about the game... You run around the enemy,predict his moves and try to counter them, you try not to get hit by certain things and and and...

Try this game. You will have many people crying out loud here on Steam saying how incredibly bad it is or something like that but those are ALL people who do simply suck at the game and it's mechanics. It's a skill game after all...

Take your time with it, look at the lore, listen to the music, and own\u2665\u2665\u2665\u2665\u2665when you hit lvl 80 (which you can reach easily in a week or two). YOU NEED PATIENCE TO GET INTO THE GAME!

This game has more than enough people to play it by the way,so don't just think this game is dead..this game is alive and running and they improved it A LOT

also very important: PROBABLY 95 PERCENT OF THE AOC PLAYERBASE DON'T PLAY THIS GAME VIA STEAM! So don't get confused by the steam count, This game has been around since 2009.. Recommended to play after a heavy weight lifting workout for maximum testosterone boost and muscle growth.

Warning: May contribute to increased growth in body hair. I could not even paly, the game launcjes but I can not even click the settings options it thows me back to the desktop and mouse clicking seems not to be enabled so I could not even create a character.. If the only thing they changed about the game is removing the character slot restriction (you can only have 1) for free players, I would recommend.. i wonder how many people are called sheldor. This game is too old to have all the bugs it has in it, Quests can be broken, Items that says only can have 1 you can have multiple of and some you cant even delete out of your very limited bag. game has confirmations except where it is really nessary e.g the petition section of where you try to get help dont

accidently click delete petition because you can spend 30 minutes or so creating one and then go to respond to it like the support emails say and then the whole petiton and the days you waited was a waste.

it is aged. it was at the edge of being outdated when it released. but it is nonetheless one of the best MMORPGs that i personally played (and sometimes still do). It had a few modern mechanics in it that alot of other MMOs implemented shortly after, sadly the over-all tech the game used was based on the generation before, and that might be it's main problem. The Story is nice, mostly with spoken dialogues, which was rather new back then, the action-combat system was rather new back then as well and ist still interesting. it is a mature game in a mature world, yea Conan...

If you like classic MMORPGs with some modern touches, it is always worth to check it out. With the DX10 client it doesn't even give you eyecancer like some older titles do, the world has some very nicely designed areas to offer which you can enjoy if you aren't too focused on top-notch grafics or have an older machine. The community is still more than alive full with people to answer you question or lend you a helping hand. As most funcom games, it is niche, but a niche quite alot of people are happy to live in.

i recommend it, but with the addition that it might not be everyones pair of shoes.

ps: ignore the hours played, i played the Unchained version when it came out with multiple characters at mid- to high level and some times between then and now.. extremely outdated look, subpar animation, clunky user interface.

(Edit since some found my review lacking of detail)
its from 2008, its not as old as you would think.

As for compareing it to games of its time Star Wars Galaxies (2003) looked better. While (SWG) slightly dated look now there approach aged better then this because of their style, highly stylised games do not always age well. City of Heros (2004) had better animations, more fluid movements, higher quality (more detail in the movements). Also as much as i hate it World of Warcraft (2004), it has had only some minor animation improvements over the years its still basically the same game. This list goes on to games MMO or Single player, they chose a visual style that would not age well coupled with probably fairly inexperienced animators, at the time most animations in games were the devs stumbling through the movements instead of a skilled or trained animator.

Additionally just because a game is old does not mean it is above criticism. When you put a movie, game, tv show, ect (any form of art) out into the world it can be criticised forever its age doesnt mean anything although it can lend a form of understanding or lense of "this is the best of what they had to work with at the time". This game however is just visually bad and boring when compared to games of it generation.

Also the stroy was not gripping in anyway as to overlook the other parts where it falls short.. Awesome MMORPG!!!. So tried to play the game and oh get an authentication failure.

I go to the website and login, no problem.

Need to add the game to my acocunt since I got the account via another title.

Go to the menu to add game,click on the "Go" button for the game then NOTHING USEFUL.

I get a generic page with some information about the game but nothing else of any importance.

Nothing about any extra steps to add the game to my account.

No information about the game being added to my account, or any buttons or ANYTHING!!!.

Check my acocunt and the game is still NOT added.

Got basically stuck in a repeating loop of ZERO PROGRESS!!!

End result, the game is a paperweight of software that does nothing. UNPLAYABLE!

Not a good first impression for a tile. Make it almost impossible for a player to get into the game right out of the box.

The last thing I want to do is spend hours pooring through user forumes, and troubleshooting and tech support and a bunch of hoops just to start the game.. pay 2 win\u2665\u2665\u2665\u2665\u2665. The music's extraordianry, the game's crap.. Best MMO I ever played, the only big downside is lack of voice acting in alot of quests after Tortage. Game is also too addictive & the 10 gold limit on free to play sucks!. THIS WILL HAVE TWO PARTS PVE AND PVP.

PVE

so i got the game. make a toon it has 1,2,3,4, pages of making one. then time to give it a name. name i want is taken ok but... it backs me out to page 1 and i have to repick everything for my toon again. this took like 15m as i really wanted a variant of that

name. so now i get to long into game. befor i even move using w,a,s,d, i fall thro the floor of the viking area into water. ok its a new game so i relog get back into game now i am on a floor and i am able to use w,a,s,d, and read all the tool tips. now this part of the game i loved the graphics looked good, sound was great. i leave the main town i am atked by and npc right near the exit of the main town. i ran not knowing what lv the npc was and the town guards killed it. the controls are close to mount and blade warband and so is combat. i join a guild all nice guys and gave me a few tips. also i read a bit about the game befor i got it so i would know how to spend my str, dex, hp, points. so i was told i should go at lv 1 and kill lv 1-9 npcs near town i did but i found a lv 23 when i was only lv 2. i was able to kill it and i had 75% or so of my hp left. only do this if you are good at mount and blade warband as the exp is well worth it. so imo pve is great

PVP

ok so i goto a town with pplz from my clan we atk said town it had no players that i could see. a few npcs. we break a few gates with our spears and swords and take said town. i get paid for helping kinda like a mini quest i guss. then i goto a tournament where if you die you lose nothing ok great good way to get exp and test my skills. haha lol. its 19 vs 21 we had the 21. so its what team can get more kills in say 10m. its was 13 to over 100 near the end of the tournament my side lost. the lag i went thro was bad. i would be hitting someone and think i am doing great next thing i knew i was on the floor dead while the person i thought i was atking had little to no dmg. so imo PVP needs a lot of work befor its worth anything and since its the main part of the game well to me anyways i would say wait to get this game till they fix lag also i would say game is worth as is 10.00-15.00 so wait for a sale.

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